

The Dragonbone Chair One Of Memory Sorrow And Thorn

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Shadowmarch - Tad Williams 2006

Now in mass market paperback-Tad Williams' triumphant return to high fantasy!

The Dragonbone Chair - Tad Williams 2005-03

Simon, a young kitchen boy and magician's apprentice, finds his dreams of great deeds and

heroic wars becoming an all too shocking reality in a terrifying civil war.

The Dragonbone Chair - Tad Williams 1989

The first book of the trilogy Memory, Sorrow and Thorn tells the story of Simon, a kitchen boy and sorcerer's apprentice, who must find the solution

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to the riddle of the long-lost swords of power, in order to combat the evil of the undead Sithi Ruler, the Storm King.

The Heart of What Was Lost - Tad Williams
2017-01-03

The world was nearly destroyed, but now knows hope again. At the end of Memory, Sorrow, and Thorn, Ineluki the Storm King, an undead spirit of horrifying, demonic power, came within moments of stopping Time itself and obliterating humankind. He was defeated by a coalition of mortal men and women joined by his own deathless descendants, the Sithi. In the wake of the Storm King's fall, Ineluki's loyal minions, the Norns, retreat north to Nakkiga, an ancient citadel which holds a priceless artefact known as The Heart of What Was Lost. They are pursued by the army of Duke Isgrimnur who is determined to wipe out the Norns for all time. The two armies will soon clash in a battle so strange and deadly, so wracked with dark enchantment, that it threatens to destroy not

just one side but quite possibly all.

The Kingdom of Liars - Nick Martell 2020-06-23
In this brilliant debut fantasy, a story of secrets, rebellion, and murder are shattering the Hollows, where magic costs memory to use, and only the son of the kingdom's despised traitor holds the truth. Michael is branded a traitor as a child because of the murder of the king's nine-year-old son, by his father David Kingman. Ten years later on Michael lives a hardscrabble life, with his sister Gwen, performing crimes with his friends against minor royals in a weak attempt at striking back at the world that rejects him and his family. In a world where memory is the coin that pays for magic, Michael knows something is there in the hot white emptiness of his mind. So when the opportunity arrives to get folded back into court, via the most politically dangerous member of the kingdom's royal council, Michael takes it, desperate to find a way back to his past. He discovers a royal family that is spiraling into a self-serving dictatorship as gun-wielding rebels

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clash against magically trained militia. What the truth holds is a set of shocking revelations that will completely change the Hollows, if Michael and his friends and family can survive long enough to see it.

The Dragonbone Chair - Tad Williams

2005-03-01

“One of my favorite fantasy series.” —George R. R. Martin “Groundbreaking.” —Patrick Rothfuss

“One of the great fantasy epics of all time.”

—Christopher Paolini New York Times-
bestselling Tad Williams’ landmark epic fantasy saga of Osten Ard begins an exciting new cycle with *THE WITCHWOOD CROWN*, on sale now! With *The Dragonbone Chair*, Tad Williams introduced readers to the incredible fantasy world of Osten Ard. His beloved, internationally bestselling series *Memory, Sorrow, and Thorn* inspired a generation of modern fantasy writers, including George R.R. Martin, Patrick Rothfuss, and Christopher Paolini, and defined Tad Williams as one of the most important fantasy

writers of our time. This edition features a brand-new introduction from Tad Williams' editor as well as the original introduction from Williams himself! **BOOK ONE: THE DRAGONBONE CHAIR** A war fueled by the powers of dark sorcery is about to engulf the peaceful land of Osten Ard—for Prester John, the High King, lies dying. And with his death, the Storm King, the undead ruler of the elf-like Sithi, seizes the chance to regain his lost realm through a pact with the newly ascended king. Knowing the consequences of this bargain, the king’s younger brother joins with a small, scattered group of scholars, the League of the Scroll, to confront the true danger threatening Osten Ard. Simon, a kitchen boy from the royal castle unknowingly apprenticed to a member of this League, will be sent on a quest that offers the only hope of salvation, a deadly riddle concerning long-lost swords of power. Compelled by fate and perilous magics, he must leave the only home he’s ever known and face

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enemies more terrifying than Osten Ard has ever seen, even as the land itself begins to die. After the landmark *Memory, Sorrow, and Thorn* trilogy, the epic saga of Osten Ard continues with the brand-new novel, *The Heart of What Was Lost*. Then don't miss the upcoming trilogy, *The Last King of Osten Ard*, beginning with *The Witchwood Crown*! Praise for Osten Ard: "Inspired me to write my own seven-book trilogy.... It's one of my favorite fantasy series." —George R. R. Martin, New York Times bestselling author of *A Game of Thrones* "Groundbreaking...changed how people thought of the genre, and paved the way for so much modern fantasy. Including mine." —Patrick Rothfuss, New York Times bestselling author of *The Name of the Wind* "Tad Williams is a master storyteller, and the Osten Ard books are his masterpiece." —Brandon Sanderson, New York Times bestselling author of *Mistborn* "*Memory, Sorrow, and Thorn* is one of the great fantasy epics of all time." —Christopher Paolini, New

York Times bestselling author of *Eragon*
To Green Angel Tower - Tad Williams 2009-05
Simon Snowlock and Prince Josua's band of allies gather at the Stone of Farewell. King Elias is drawn ever deeper into the dark sorceries of Ineluki, the Storm King. The badly depleted League of the Scroll searches for age-old knowledge with which to aid Josua's much-outnumbered army. Across the face of Osten Ard lines are drawn as the final battle approaches, and the struggle between Light and Dark reaches a climax. **SIEGE** is the first half of **TO GREEN ANGEL TOWER** - an international hardback bestseller - the final volume of Tad Williams' highly acclaimed trilogy *Memory, Sorrow and Thorn*.

Empire of Grass - Tad Williams 2019-05-07
Set in Williams' New York Times bestselling fantasy world, the second book of *The Last King of Osten Ard* returns to the trials of King Simon and Queen Miriamele as threats to their kingdom loom . . . The kingdoms of Osten Ard

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have been at peace for decades, but now, the threat of a new war grows to nightmarish proportions. Simon and Miriamele, royal husband and wife, face danger from every side. Their allies in Hernystir have made a pact with the dreadful Queen of the Norms to allow her armies to cross into mortal lands. The ancient, powerful nation of Nabban is on the verge of bloody civil war, and the fierce nomads of the Thrithings grasslands have begun to mobilize, united by superstitious fervor and their age-old hatred of the city-dwellers. But as the countries and peoples of the High Ward bicker among themselves, battle, bloodshed, and dark magics threaten to pull civilizations to pieces. And over it all looms the mystery of the Witchwood Crown, the deadly puzzle that Simon, Miriamele, and their allies must solve if they wish to survive. But as the kingdoms of Osten Ard are torn apart by fear and greed, a few individuals will fight for their own lives and destinies-not yet aware that the survival of everything depends on

them. Praise for Tad Williams 'One of my favourite fantasy series' - George R. R. Martin, author of A Game of Thrones 'Ground-breaking . . . changed how people thought of the genre and paved the way for so much modern fantasy, including mine' - Patrick Rothfuss, author of The Kingkiller Chronicle 'One of the main reasons I started writing fantasy . . . Tad Williams' work is an essential part of any science fiction and fantasy library' - Christopher Paolini, author of the Inheritance Cycle series

Enforcing Home - A American 2015-08-16
Morgan has managed to get through a lot. Having made it back to his family and dealt with the issues of unscrupulous neighbors, he then had to deal with the presence of the federal government and their nefarious activities. But with the help of his close knit group he prevailed. Life is settling into a familiar routine. And with the help of the US Army they are starting to rebuild their community. But just when Morgan thinks things are assuming some

kind of normal another surprise lands in his lap. He's made Sheriff. Harkening back to a time when law enforcement was a local face in the community Morgan is forced to step up and be that face, much to his chagrin. With the help of Thad, Danny and the rest of the crew he accepts the challenge and tries to make a positive impact. But he's in for yet another surprise. New foes will arise and old ones will return to conspire to destroy his efforts. Morgan's group will suffer loss, injury and constant assault. His new position has made him a target, as well as those he loves. The peace and tranquility that the group has fought so hard for will continue to elude them. The fight, as Morgan soon learns, is just beginning.

Sunrunner's Fire - Melanie Rawn 1992

The third fantasy epic in the Dragon Prince series. The Sunrunners now have the ancient Star Scroll: an arcane fund of forgotten spells and knowledge - the only record of an old foe that is now against them once more. Andry, the

new Lord of Goddess Keep, must struggle to unlock its secrets.

The Forgetting Moon - Brian Lee Durfee
2018-01-22

A royal family in chaos, a country under attack, a prophecy of lies. Magic, betrayal and epic battles War has come to the Five Isles. A merciless host driven by the Angel Prince, Aeros, has its sights on the unconquered kingdom of Gul Kana. Its ruling family are fractured. The newly crowned king reigns in paranoid isolation, and his two sisters have troubles of their own. Jondralyn wants to prove her worth as a warrior, while Tala has uncovered a secret that may destroy the entire kingdom. Hidden at the edge of Gul Kana, however, is Nail. An orphan taken by the enigmatic Shawcroft to a remote whaling village, he is now a young man who may be the salvation of the entire Five Isles... A dark and epic fantasy perfect for fans of Mark Lawrence, Brent Weeks and George R.R. Martin. 'This is an epic, EPIC fantasy' Rob Bedford, SFFWorld.com

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'Durfee writes with genuine passion, bringing his world fully to life with abounding detail and brisk, gutsy action... an outstanding debut' John Marco, bestselling author of *The Forever Knight* and the *Tyrants and Kings* trilogy 'This is high fantasy in the vein of Stephen R. Donaldson or David Eddings, with generous helpings from George R. R. Martin. Durfee's world building is exceptional' Booklist 'Plenty of well-crafted spectacle, thrills, suspense, blood, thunder and general sense of wonder' *Locus* magazine 'The battle scenes were, to say the least, epic and so immersive.' Reader reviewer

[Voice of War](#) - Zack Argyle 2020-03-18

Chrys Valerian is a threadweaver, a high general, and soon-to-be father. But to the people of Alchea, he is the Apogee—the man who won the war. When a stranger's prophecy foretells danger to Chrys' child, he must do everything in his power to protect his family—even if the most dangerous enemy is the voice in his own head. To the west, a sheltered girl seeks to find her

place in the world. To the south, a young man's life changes after he dies. Together, they will change the world—whether they intend to or not.

[Caliban's Hour](#) - Tad Williams 1995

Discovering the beautiful Miranda, the daughter of Prospero, Caliban the Beast has a single evening in which to tell her the most compelling stories she has ever heard. By the author of *Tailchaser's Song*. Reprint.

[The Dragonbone Chair](#) - Tad Williams 1989-11

Simon, a young kitchen boy and magician's apprentice, find his dreams of great deeds and heroic wars becoming an all too shocking reality in a terrifying civil war

[Spirit's End](#) - Rachel Aaron 2012-11-20

Eli Monpress is clever, he's determined, and he's in way over his head. First rule of thievery: don't be a hero. When Eli broke the rules and saved the Council Kingdoms, he thought he knew the price, but resuming his place as the Shepherdess's favorite isn't as simple as bowing

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his head. Now that she has her darling back, Benehime is setting in motion a plan that could destroy everything she was created to protect, and even Eli's charm might not be enough to stop her. But Eli Monpress always has a plan, and with disaster rapidly approaching, he's pulling in every favor he can think of to make it work, including the grudging help of the Spirit Court's new Rector, Miranda Lyonette. But with the world in panic, the demon stirring, and the Lord of Storms back on the hunt, it's going to take more than luck and charm to pull Eli through this time. He's going to have to break a few more rules and work with some old enemies if he's going to survive.

The Sword of the Dawn - Michael Moorcock
2013-12-19

Duke Dorian Hawkmoon's quest to destroy the Dark Empire of Granbretan leads him onto the path of a man who possess a rare ring that allows men to travel through time. Hawkmoon uses this ring to travel to a far future New

Orleans, where he must battle the Pirate Lords who possess the Great Sword of the Dawn, which can end the Dark Empire once and for all.

The Fifth Sorceress - Robert Newcomb
2003-06-10

In *The Fifth Sorceress*, Robert Newcomb conjures a time and place wrought with exquisite detail, characters vividly drawn and deeply felt, and a history rich in glory and horror, splendor and secrets. . . . "We gave them a chance once, long ago. . . . We offered to share power equally, and in peace. But they refused and chose war. With them it was all or nothing. Wizard against Sorceress. Male against female. Light against dark." It is more than three centuries since the ravages of a devastating war nearly tore apart the kingdom of Eutracia. In its wake, those who masterminded the bloodshed—a quartet of powerful, conquest-hungry Sorceresses—were sentenced to exile, with return all but impossible and death all but inevitable. Now a land of peace and plenty,

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protected and guided by a council of immortal wizards, Eutracia is about to crown a new king. And as the coronation approaches, the spirit of celebration fills every heart. Except one. Prince Tristan is a reluctant monarch-to-be. Though born with the “endowed” blood that will give him the power to master magic, and destined by tradition to succeed his father as ruler, he is a rebel soul. And when he discovers the ancient, hidden caves where strange red waters flow—possessed of their own mysterious magic—it only makes him yearn all the more to escape his future of duty . . . and succumb to the stirrings of enchantment within him. But more than tradition compels Tristan to ascend the throne. The very existence of Eutracia depends upon it. For after these long centuries of peace, dreadful omens have begun to appear, heralding something too unspeakable to ponder. And if indeed the old evil has returned, hungry to wreak vengeance, Tristan’s role in an ages-old prophecy must be fulfilled—or the cost to his

kingdom and his people will be beyond imagination. It will be a battle like none ever known, against an enemy whose thirst for blood and domination is depthless and unyielding. And for Tristan, it will be the ultimate challenge: facing an adversary whose greatest weapon is the person he loves most—transformed into the instrument of his annihilation . . . and the catalyst that will doom Eutracia forever to darkness.

To Green Angel Tower - Tad Williams 2009

With time running out, the remaining members of the now-decimated League of the Scroll have gathered at the Stone of Farewell to unravel mysteries from the forgotten past.

Sea of Silver Light - Tad Williams 2016-03-01

Bestselling author Tad Williams broke new ground in 1996 with his wonderfully imaginative novel CITY OF GOLDEN SHADOW:

OTHERLAND BOOK 1. An incredibly complex and detailed virtual reality, Otherland is home to the wildest dreams and darkest nightmares of its

users and creators. The conspiracy threatens to sacrifice our Earth for the promise of this far more exclusive place. And, somehow, Otherland is claiming the Earth's most valuable source, its children. Now, in SEA OF SILVER LIGHT: OTHERLAND 4, Tad Williams' epic saga reaches a magnificent conclusion.

Brothers of the Wind - Tad Williams 2021-11-04
Pride often goes before a fall, but sometimes that prideful fall is so catastrophic that it changes history itself. Among the immortal Sithi of Osten Ard, none are more beloved and admired than the two sons of the ruling family, steady Hakatri and his proud and fiery younger brother Ineluki - Ineluki, who will one day become the undead Storm King. The younger brother makes a bold, terrible oath that he will destroy deadly Hidohebhi, a terrifying monster, but instead drags his brother with him into a disaster that threatens not just their family but all the Sithi - and perhaps all of humankind as well. Set a thousand years before the events of

Williams's *The Dragonbone Chair*, the tale of Ineluki's tragic boast and what it brings is told by Pamon Kes, Hakatri's faithful servant. Kes is not one of the Sithi but a member of the enslaved Changeling race, and his loyalty has never before been tested. Now he must face the terrible black dragon at his master's side, then see his own life changed forever in a mere instant by Ineluki's rash, selfish promise. Kes and his master will range the world, risking countless dangers and meeting both mortals and immortals of many kinds as they try to undo the tragedy that springs from Ineluki's fatal pledge. During this journey, the seeds are planted for events that will culminate centuries later in the Storm King's War in Memory, Sorrow, and Thorn and the dreadful Norn Queen Utuk'ku's assault on humanity in *The Last King of Osten Ard*. In the end, Pamon Kes must question everything about his life - and risk everything, too - as he struggles to save his beloved master, Hakatri. But will anything Kes does be enough? Or has

Ineluki's rash promise already set the entire world on an unstoppable course toward destruction?

A Cavern of Black Ice - J. V. Jones 2005-03-01
HIGH ADVENTURE ON THE SWORD EDGE OF DESTINY A Cavern of Black Ice is the first book in J.V. Jones's Sword of Shadow series As a newborn Ash March was abandoned--left for dead at the foot of a frozen mountain. Found and raised by the Penthero Iss, the mighty Surlord of Spire Vanis, she has always known she is different. Terrible dreams plague her and sometimes in the darkness she hears dread voices from another world. Iss watches her as she grows to womanhood, eager to discover what powers his ward might possess. As his interest quickens, he sends his living blade, Marafice Eye, to guard her night and day. Raif Sevrance, a young man of Clan Blackhail, also knows he is different, with uncanny abilities that distance him from the clan. But when he and his brother survive an ambush that plunges the

entire Northern Territories into war, he yet seeks justice for his own . . . even if means he must forsake clan and kin. Ash and Raif must learn to master their powers and accept their joint fate if they are to defeat an ancient prophecy and prevent the release of the pure evil known as the End Lords. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. *City of Golden Shadow* - Tad Williams 1998-02 Shrouded in secrecy, it is home to the wildest dreams and darkest nightmares. Vast amounts of money have been lavished on it. The best mind of two generations have laboured to build it. And somehow, bit by bit, it is claiming Earth's most valuable resource - its children. A novel of dazzling ideas, non-stop adventure and irresistible characters, *Otherland*, the first part of an epic new series by a master storyteller, is destined to become a landmark in imaginative fiction.

Magician: Apprentice - Raymond E. Feist

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1993-12-01

In a strange realm of princes, priests, soldiers, and soothsayers, young orphan Pug, apprenticed to Master Magician Kulgan, becomes embroiled in a war with another galaxy and strives to save his world.

Stone of Farewell - Tad Williams 2017-01-10

Following a brutal civil war, Osten Ard has been crushed under the rule of the two villainous High Kings. A single hope remains: if the rebels can find the three swords of legend - Memory, Sorrow and Thorn - they might be able to bring the Storm King and evil King Elias down. Once but a humble kitchen-boy, Simon is now Simon Snowlock, dragonslayer and bearer of the mythical sword Thorn. But Simon is more alone than ever before: his friends have been imprisoned and his liege lord, Prince Josua, has been exiled. And the Storm King may also be in possession of one of the swords ... A single chance remains: if Simon can deliver Thorn to Joshua and lead his followers to the Stone of

Farewell, the rebels may be able to muster the forces necessary to rise up against Elias and the Storm King.

The House of Always - Jenn Lyons 2021-05-11

For fans of Brandon Sanderson and Patrick Rothfuss, The House of Always is the fourth epic fantasy in Jenn Lyons' Chorus of Dragons series that began with The Ruin of Kings. What if you were imprisoned for all eternity? In the aftermath of the Ritual of Night, everything has changed. The Eight Immortals have catastrophically failed to stop Kihrin's enemies, who are moving forward with their plans to free Vol Karoth, the King of Demons. Kihrin has his own ideas about how to fight back, but even if he's willing to sacrifice everything for victory, the cost may prove too high for his allies. Now they face a choice: can they save the world while saving Kihrin, too? Or will they be forced to watch as he becomes the very evil they have all sworn to destroy. At the Publisher's request, this title is being sold without Digital Rights

Management Software (DRM) applied.
River of Blue Fire - Tad Williams 2016-03-01
Otherland, an incredibly complex and detailed virtual reality, has appeared. Surrounded by secrecy, it is home to the wildest dreams and darkest nightmares of its users and its creators. Vast amounts of money have been lavished on it. The best minds of two generations have laboured to build it. And somehow, bit by bit, it is claiming the Earth's most valuable resource - its children. The story begun in CITY OF GOLDEN SHADOW: OTHERLAND BOOK 1 continues in this, the second volume of an astonishing series which is destined to become a landmark in imaginative fiction.

Lost Worlds & Mythological Kingdoms - Tobias S. Buckell 2022-03-08

From the legends of Atlantis, El Dorado, and Shangri-La to classic novels such as King Solomon's Mine, The Land That Time Forgot, and The Lost World, readers have long been fascinated by the idea of lost worlds and

mythical kingdoms. Read short stories featuring the discovery of such worlds or kingdoms-- stories where scientists explore unknown places, stories where the discovery of such turns the world on its head, stories where we're struck with the sense of wonder at realizing that we don't know our world quite as well as we'd thought. Featuring new tales by today's masters of SF&F: Tobias S. Buckell James L. Cambias Becky Chambers Kate Elliott C.C. Finlay Jeffrey Ford Theodora Goss Darcie Little Badger Jonathan Maberry Seanan McGuire An Owomoyela Dexter Palmer Cadwell Turnbull Genevieve Valentine Carrie Vaughn Charles Yu E. Lily Yu
Siege - Tad Williams 1999

Knights of the Black and White - Jack Whyte 2006-08-08

A brother of the Order-a medieval secret society uniting noble families in a sacred bond-Sir Hugh de Payens has emerged from the First Crusade a

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broken man seeking to dedicate his life to God. But the Order has other plans for him: to uncover a deadly secret that could shatter the very might of the Church itself.

Fortress in the Eye of Time - C. J. Cherryh
2009-10-13

Deep in an abandoned, shattered castle, an old man of the Old Magic muttered almost forgotten words. His purpose -- to create out of the insubstance of the air, from a shimmering of light and a fluttering of shadows. that most wonderous of spells, a Shaping. A Shaping in the form of a, young man who will be sent east on the road the old was to old to travel. To right the wrongs of a long-forgotten wizard war, and call new wars into being. Here is the long-awaited major new novel from one of the brightest stars in the fantasy and science fiction firmament. C.J. Cherryh's haunting story of the wizard Mauryl, kingmaker for a thousand years of Men, and Tristen, fated to sow distrust between a prince and his father being. A tale as

deep as legend and as intimate as love, it tells of a battle beyond Time, in which all Destiny turns on the wheel of an old man's ambition, a young man's innocence, and the unkept promise of a king to come.

Otherland: Mountain of Black Glass - Tad Williams
2000-09-01

The third book in New York Times-bestselling author Tad Williams's cyberpunk fantasy series • "Tad Williams is the brightest and best of the fantasists." —Neil Gaiman, author of American Gods "The Grail Brotherhood has built the most powerful, sophisticated simulation network imaginable. At the same time, they have manipulated and injured the minds of thousands of children." This proclamation from the mysterious Mr. Sellars confirmed what Renie Sulaweyo had feared to be true when she first broke into the Otherland network in a desperate search for the cause of her brother Stephen's deathlike coma. Now Renie, the Bushman !Xabbu, and their companions find themselves

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navigating a treacherous and ever-changing course—from a strangely unfinished land, to a seemingly endless labyrinthine House—pursuing a sociopathic killer who has stolen one of their group. To Renie's despair she is no closer to uncovering the secrets which could help save Stephen's life, and now it appears that something may be very wrong with the Otherland network itself. As Paul Jonas, Orlando, Renie and the rest strive to reach Priam's Walls, in the heart of Troy, they know that their quest is running perilously short of time. For the Grail Brotherhood has finally set the date for the Ceremony when they will make their bid for the immortality, and thereby seal the fate of Earth's children forever. But before Renie and her allies can hope to stop the Brotherhood, they must first solve the mysteries of Otherland itself, and confront its darkest secret—an entity known only as the Other.

The Ruin of Kings - Jenn Lyons 2019-02-05

"Everything epic fantasy should be: rich, cruel,

gorgeous, brilliant, enthralling and deeply, deeply satisfying. I loved it."—Lev Grossman, author of *The Magicians* When destiny calls, there's no fighting back. Kihrin grew up in the slums of Quur, a thief and a minstrel's son raised on tales of long-lost princes and magnificent quests. When he is claimed against his will as the missing son of a treasonous prince, Kihrin finds himself at the mercy of his new family's ruthless power plays and political ambitions. Practically a prisoner, Kihrin discovers that being a long-lost prince is nothing like what the storybooks promised. The storybooks have lied about a lot of other things, too: dragons, demons, gods, prophecies, and how the hero always wins. Then again, maybe he isn't the hero after all. For Kihrin is not destined to save the world. He's destined to destroy it. Jenn Lyons begins the Chorus of Dragons series with *The Ruin of Kings*, an epic fantasy novel about a man who discovers his fate is tied to the future of an empire.

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Shadowplay - Tad Williams 2007-03-06

A year ago, the March Kingdoms were at peace, and the Eddon family held the throne. King Olin Eddon is a prisoner in a faraway land, and Olin's heir Kendrick is dead—slain by treachery and dark, bloody magic. With their father and brother taken from them, the royal twins Barrick and Briony have done their best to hold the kingdom together, but now Barrick has been captured in a failed war against the immortal Twilight People and Briony has been forced to flee. Behind the Shadowline, Prince Barrick is lost and spellbound in the land of the fairies, while Princess Briony finds both allies and deadly enemies in unexpected places far from the land of her birth. During their desperate journeys the twins discover that even a land's rulers may know little of its true history, and that both families and nations can hide dark and terrible secrets. But even if Barrick and Briony survive learning the astonishing truths at the heart of their own family and of Southmarch

itself, they must still find a way to do the impossible: they must reclaim their kingdom and rescue their home and people from the multitude of powerful enemies—from traitors, tyrants, a god-king, and even the angry gods themselves.

The War of the Flowers - Tad Williams 2017-01-05

A masterpiece of the imagination, THE WAR OF THE FLOWERS is a truly epic novel which once again pushes the boundaries of fantasy fiction into new and unexplored territory. In the great city, in the dimly lit office of an impossibly tall building, two creatures meet. Gold changes hand, and the master of the House of Hellebore gives an order: 'War is coming. The child must die.' In our own world, a young man discovers a manuscript written by his great uncle. It seems to be a novel - a strange fairy tale of fantastic creatures and magical realms. But it is written as a diary ... as if the events were real ... as if his uncle had journeyed to another world. For the young man, the fantasy is about to become

reality.

Tailchaser's Song - Tad Williams 2015-08-20

The extraordinary debut novel that launched Tad Williams' career, TAILCHASER'S SONG is an epic of high fantasy and grand adventure, where gods walk amongst their people and where even very small creatures can change the world.

Weaving through the tall grasses of this world is Tailchaser, a young ginger tomcat with a good heart and a restless spirit. When his friend Hushpad vanishes, Tailchaser sets out to find her. His journey will take him further than he ever thought possible - from the court of the Firstwalkers, through the cities of M'an, and into the hellish depths of the earth itself, where an unimaginable horror awaits.

The Light of All That Falls - James Islington
2019-12-10

The journey that began with *The Shadow of What Was Lost* reaches its spectacular conclusion in *The Light of All That Falls*, the final chapter of the Licanus Trilogy by

acclaimed epic fantasy author James Islington.

After a savage battle, the Boundary is whole again -- but it may be too late. Banes now stalk the lands of Andarra, and the Venerate have gathered their armies for a final, crushing blow. In Ilin Illan, Wirr fights to maintain a precarious alliance between Andarra's factions of power. With dark forces closing in on the capital, if he cannot succeed, the war is lost. Imprisoned and alone in a strange land, Davian is pitted against the remaining Venerate. As he desperately tries to keep them from undoing Asha's sacrifice, he struggles to come to terms with his own path and all he has learned about Caeden, the friend he chose to set free. Finally, Caeden is confronted with the reality of a plan laid centuries ago -- heartbroken at how it started and devastated by how it must end. The Licanus Trilogy *The Shadow of What Was Lost* *An Echo of Things to Come* *The Light of All That Falls* "Love The Wheel of Time? This is about to become your new favorite series." - B&N SciFi & Fantasy Blog

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Ghost - 2021-12-09

The Art of Michael Whelan - Michael Whelan
1993

Award-winning artist Whelan has illustrated the work of almost every major author in speculative fiction. Here are featured all the artist's major recent paintings, as well as a series of 25 never-before-seen works produced especially for this book. Over 100 full-color reproductions.

The Witchwood Crown - Tad Williams
2017-06-29

'Fawless epic fantasy . . . An instant fantasy classic' - Kirkus ***** Thirty years ago Ineluki, the Storm King, was destroyed and his armies scattered. Osten Ard has been at peace ever since, ruled by Simon Snowlock, kitchen boy made king, and Miriamiele, King Elias' only child. But now age weighs upon their reign. Simon's dreams have deserted him, old allies die and betrayal and assassination threaten. His son and heir John Josua is years dead and his

grandson, Morgan, is a wastrel. A journey of redemption and discovery beckons in the darkening world. And in the frozen North, in Nakkiga, the mountain fortress, Ineluki's ally, the Norn Queen, wakes from her deep, decades-long sleep and tells her followers that she will sleep no more. Humanity must be destroyed. Her sorcerers will bring a demon back from death, her warriors will seek the world for living dragon's blood... And finally the greatest artefact of all, the Witchwood Crown, will be hers. With a cast of hundreds - humans, giants, dragons, trolls, Sithi and Norn - *The Witchwood Crown* is epic fantasy as it used to be: classic, grand and sweeping and evidence that Tad Williams is the greatest living writer of the form.

The Very Best of Tad Williams - Tad Williams
2014-04-21

This career retrospective from beloved author Tad Williams (*Otherland*; *Tailchaser's Song*; *Shadowplay*) demonstrates why he is one of fantasy's most enduring icons. The Very Best of

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Tad Williams collects Williams' finest work in multiple genres, including epic fantasy, urban fantasy, and YA. These superlative tales, many of which were previously available only in limited editions, introduce dragons, wizards, assassins, heroes, and fools — even a few cyberpunks and super-soldiers. Readers only familiar with Williams' internationally bestselling novels and

series will be delighted that in his short fiction he explores myriad new possibilities and adventures. Here are the stories that showcase the exhilarating breadth of Williams' imagination, hearkening back to such classic fantasists as J. R. R. Tolkien, Ray Bradbury, Peter S. Beagle, and beyond.